Computational Co-Creative Systems

Researchers at UNC Charlotte and the University of Sydney have recently developed a new framework for evaluating creativity in co-creative systems in which humans and computers collaborate on creative tasks. [22]

Vitaly Shmatikov, professor of computer science at Cornell Tech, developed models that determined with more than 90 percent accuracy whether a certain piece of information was used to train a machine learning system. [21]

Researchers at King Abdulaziz University, in Saudi Arabia, have recently used Big Data Analytics to detect spatio-temporal events around London, testing the potential of these tools in harnessing valuable live information. [20]

To achieve remarkable results in computer vision tasks, deep learning algorithms need to be trained on large-scale annotated datasets that include extensive <u>information</u>about every image. [19]

Brian Mitchell and Linda Petzold, two researchers at the University of California, have recently applied model-free deep reinforcement learning to models of neural dynamics, achieving very promising results. [18]

Now researchers at the Department of Energy's Lawrence Berkeley National Laboratory (Berkeley Lab) and UC Berkeley have come up with a novel machine learning method that enables scientists to derive insights from systems of previously intractable complexity in record time. [17]

Quantum computers can be made to utilize effects such as quantum coherence and entanglement to accelerate machine learning. [16]

Neural networks learn how to carry out certain tasks by analyzing large amounts of data displayed to them. [15]

Who is the better experimentalist, a human or a robot? When it comes to exploring synthetic and crystallization conditions for inorganic gigantic molecules, actively learning machines are clearly ahead, as demonstrated by British Scientists in an experiment with polyoxometalates published in the journal Angewandte Chemie. [14]

Machine learning algorithms are designed to improve as they encounter more data, making them a versatile technology for understanding large sets of photos such as those accessible from Google Images. Elizabeth Holm, professor of materials science and engineering at Carnegie Mellon University, is leveraging this technology to better

understand the enormous number of research images accumulated in the field of materials science. [13]

With the help of artificial intelligence, chemists from the University of Basel in Switzerland have computed the characteristics of about two million crystals made up of four chemical elements. The researchers were able to identify 90 previously unknown thermodynamically stable crystals that can be regarded as new materials. [12]

The artificial intelligence system's ability to set itself up quickly every morning and compensate for any overnight fluctuations would make this fragile technology much more useful for field measurements, said co-lead researcher Dr Michael Hush from UNSW ADFA. [11]

Quantum physicist Mario Krenn and his colleagues in the group of Anton
Zeilinger from the Faculty of Physics at the University of Vienna and the Austrian
Academy of Sciences have developed an algorithm which designs new useful quantum
experiments. As the computer does not rely on human intuition, it finds novel unfamiliar
solutions. [10]

Researchers at the University of Chicago's Institute for Molecular Engineering and the University of Konstanz have demonstrated the ability to generate a quantum logic operation, or rotation of the qubit, that - surprisingly—is intrinsically resilient to noise as well as to variations in the strength or duration of the control. Their achievement is based on a geometric concept known as the Berry phase and is implemented through entirely optical means within a single electronic spin in diamond. [9]

New research demonstrates that particles at the quantum level can in fact be seen as behaving something like billiard balls rolling along a table, and not merely as the probabilistic smears that the standard interpretation of quantum mechanics suggests. But there's a catch - the tracks the particles follow do not always behave as one would expect from "realistic" trajectories, but often in a fashion that has been termed "surrealistic." [8]

Quantum entanglement—which occurs when two or more particles are correlated in such a way that they can influence each other even across large distances—is not an all-or-nothing phenomenon, but occurs in various degrees. The more a quantum state is entangled with its partner, the better the states will perform in quantum information applications. Unfortunately, quantifying entanglement is a difficult process involving complex optimization problems that give even physicists headaches. [7]

A trio of physicists in Europe has come up with an idea that they believe would allow a person to actually witness entanglement. Valentina Caprara Vivoli, with the University of Geneva, Pavel Sekatski, with the University of Innsbruck and Nicolas Sangouard, with the University of Basel, have together written a paper describing a scenario where a human subject would be able to witness an instance of entanglement—they have uploaded it to the arXiv server for review by others. [6]

The accelerating electrons explain not only the Maxwell Equations and the Special Relativity, but the Heisenberg Uncertainty Relation, the Wave-Particle Duality and the electron's spin also, building the Bridge between the Classical and Quantum Theories.

The Planck Distribution Law of the electromagnetic oscillators explains the electron/proton mass rate and the Weak and Strong Interactions by the diffraction patterns. The Weak Interaction changes the diffraction patterns by moving the electric charge from one side to the other side of the diffraction pattern, which violates the CP and Time reversal symmetry.

The diffraction patterns and the locality of the self-maintaining electromagnetic potential explains also the Quantum Entanglement, giving it as a natural part of the relativistic quantum theory.

Contents

Preface	5
Evaluating creativity in computational co-creative systems	5
Artificial intelligence may put private data at risk	7
Big Data Analytics to automatically detect events in smart cities	8
A new machine learning strategy that could enhance computer vision	10
A model-free deep reinforcement learning approach to tackle neural control problems	11
Teaching computers to guide science: Machine learning method sees forests and trees.	14
Rise of the quantum thinking machines	16
A Machine Learning Systems That Called Neural Networks Perform Tasks by Analyz Huge Volumes of Data	_
Active machine learning for the discovery and crystallization of gigantic polyoxometal molecules	
Using machine learning to understand materials	19
Artificial intelligence helps in the discovery of new materials	20
Machine learning aids statistical analysis	20
Unknown materials with interesting characteristics	20
Physicists are putting themselves out of a job, using artificial intelligence to run a compexperiment	
Quantum experiments designed by machines	22
Moving electrons around loops with light: A quantum device based on geometry	22
Quantum geometry	23
A light touch	23

A noisy path	23
Researchers demonstrate 'quantum surrealism'	24
Physicists discover easy way to measure entanglement—on a sphere	25
An idea for allowing the human eye to observe an instance of entanglement	27
Quantum entanglement	27
The Bridge	28
Accelerating charges	28
Relativistic effect	28
Heisenberg Uncertainty Relation	28
Wave – Particle Duality	29
Atomic model	29
The Relativistic Bridge	29
The weak interaction	29
The General Weak Interaction	31
Fermions and Bosons	31
Van Der Waals force	31
Electromagnetic inertia and mass	31
Electromagnetic Induction	31
Relativistic change of mass	31
The frequency dependence of mass	32
Electron – Proton mass rate	32
Gravity from the point of view of quantum physics	32
The Gravitational force	32
The Higgs boson	33
Higgs mechanism and Quantum Gravity	33
What is the Spin?	34
The Graviton	34
The Secret of Quantum Entanglement	34
Conclusions	35
Poferences	35

Preface

Physicists are continually looking for ways to unify the theory of relativity, which describes largescale phenomena, with quantum theory, which describes small-scale phenomena. In a new proposed experiment in this area, two toaster-sized "nanosatellites" carrying entangled condensates orbit around the Earth, until one of them moves to a different orbit with different gravitational field strength. As a result of the change in gravity, the entanglement between the condensates is predicted to degrade by up to 20%. Experimentally testing the proposal may be possible in the near future. [5]

Quantum entanglement is a physical phenomenon that occurs when pairs or groups of particles are generated or interact in ways such that the quantum state of each particle cannot be described independently – instead, a quantum state may be given for the system as a whole. [4]

I think that we have a simple bridge between the classical and quantum mechanics by understanding the Heisenberg Uncertainty Relations. It makes clear that the particles are not point like but have a dx and dp uncertainty.

Evaluating creativity in computational co-creative systems

Computer programs assist humans in a variety of ways, including in their creative endeavors. Researchers at UNC Charlotte and the University of Sydney have recently developed a new framework for evaluating creativity in co-creative systems in which humans and computers collaborate on creative tasks.

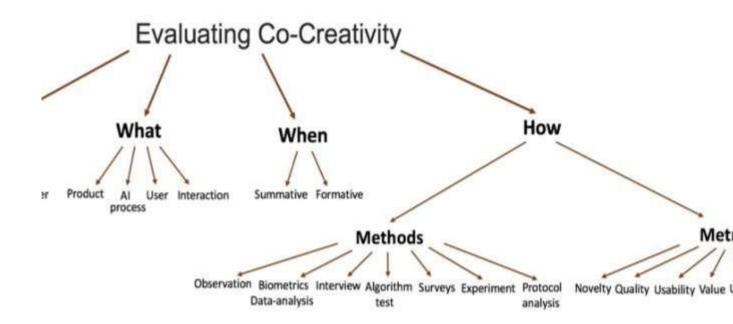
The team of researchers has been investigating how to develop AI-based <u>creativity</u> for several years. One of their previous studies questioned the source of creativity in instances where computer programs produce creative works alone or in collaboration with human agents, while another study developed AI to evaluate the creativity of individual designs.

"Creative systems are intelligent systems that can perform creative tasks alone or in collaboration," the researchers explained in their paper. "There are three main strategies by which the role of computers in creative systems can be characterized: fully autonomous systems, creativity support tools, and co-creative systems."

Fully autonomous systems are designed to generate creative artifacts without human assistance, using technological tools that include machine learning, production rules, and evolutionary approaches. On the other hand, creativity support tools are applications or programs that support a human user's creativity, allowing them to express their talent using technology-based methods.

In their recent study, however, the researchers focused on the third type, co-creative systems, in which computers and humans collaborate with one another to produce shared creative works. These types of systems have been applied within a variety of fields, including art, humor, games, and robotics. One example is Drawing Apprentice, a co-creative application that entails collaboration between a human user and an AI agent on completing drawing tasks.

In their paper, the researchers specifically define a co-creative system as an "interaction between at least one AI agent and at least one human where they take action based on the response of their partner and their own conceptualization of creativity during the co-creative task."



A hierarchical tree of evaluating creativity in computational co-creative systems. Credit: Karimi et al.

Despite the growing popularity of these systems, there is currently no standard method for evaluating them. To address this lack, the researchers developed a theoretical framework based on four main questions: Who is evaluating the creativity? What is being evaluated? When does evaluation occur, and how is it performed?

Applying these questions to six examples of co-creative systems, they concluded that existing co-creative systems typically focus on evaluating the user experience, as well as the product of this experience. In other words, many existing co-creative systems broaden creativity support tools to include more pro-active contributions on behalf of the computer program.

"Unlike creativity support tools, co-creative systems have the potential for self-evaluation by embedding a self-awareness of the creativity of the AI agent," the researchers explained in their paper. "The capacity for self-evaluation can guide users toward or away from particular regions of the space of possibilities intentionally based on the AI agent's concept of creativity."

The researchers also concluded that compared to autonomous systems, co-creative systems benefit from human interaction, introducing human insight and perception of the creative product during the process. Integrating evaluation methods that are employed by autonomous creative systems could result in co-creative systems becoming self-aware and intentional.

"Unlike fully autonomous creative systems and creativity support tools, the creative process used by co-creative systems is not the result of a single agent, instead it is a collaboration," the researchers explained. "This means existing approaches to evaluating computational creativity or HCI (human-computer interaction) approaches to evaluate creativity support are insufficient."

In future, the researchers plan to develop the framework further and use it to compare the evaluation of co-creative systems across different examples or implementations, as well as to compare them with other types of creative systems, such as autonomous and creativity support tools. [22]

Artificial intelligence may put private data at risk

Machine learning – a form of artificial intelligence in which computers use data to learn on their own – is rapidly growing and poised to transform the world. But current models are vulnerable to privacy leaks and other malicious attacks, Cornell Tech researchers have found.

Used for everything from predicting what customers want to buy to identifying people at risk for a certain disease, machine learning models are "trained," or taught to perform specific tasks, by processing large sets of data.

Vitaly Shmatikov, professor of computer science at Cornell Tech, developed models that determined with more than 90 percent accuracy whether a certain piece of information was used to train a machine learning system. This could potentially expose sensitive genetic or medical information, detailed data about people's habits or whereabouts, and more.

"If I can figure out if a patient's record was used for a health care study associated with a particular disease, then I can figure out whether that person has the disease," said Shmatikov, whose paper, "Membership Inference in Machine Learning," received the Caspar Bowden Award for Outstanding Research in Privacy Enhancing Technologies, awarded at the Privacy Enhancing Technologies Symposium in July. "This information is very sensitive, and it makes people very nervous if you can discover that their information was used."

Tools that allow you to figure out if a record was used to train an algorithm can be helpful, he said, for those trying to figure out if their data was misused, such as when information from Facebook was acquired by Cambridge Analytica.

In the paper, co-authored with Reza Shokri and Marco Stronati, then Cornell Tech postdoctoral researchers, and computer science doctoral student Congzheng Song, the researchers focused on cloud services from Google and Amazon, which help customers build machine learning models from their own data. Google and Amazon don't reveal how these machine learning tools work, but Shmatikov and his team constructed "shadow models" built from real or fake data that identified the records used to construct them with high accuracy, showing that customers who use these services can easily end up revealing their own training data.

Among the reasons these systems are vulnerable, Shmatikov said, is that the <u>machines</u> may be learning more than intended. In their 2017 paper, "Machine Learning Models That Remember Too

Much," Song, Thomas Ristenpart, Cornell Tech associate professor of computer science, and Shmatikov examined how a change to training data before it's processed could cause a machine learning model to memorize and potentially leak the information.

The people creating machine learning models generally consider only whether they work, and not whether the computer is learning more than it needs to know, Shmatikov said. For example, a program that uses images of people to learn to identify a certain visual characteristic, such as eyeglasses, may also be memorizing entire faces.

"We can tell whether a machine learning <u>model</u> has learned how to perform its task, but today we really have no way of measuring what else it has learned," he said. "Our hope is when people are developing machine learning technologies they don't just focus on the basic question of, 'Does this do what I want it to do?' but they also ask, 'Does it leak information, is it vulnerable to integrity attacks, is it vulnerable to being subverted by participants in malicious ways?' I think this will result in much more robust and interesting machine learning models, and I think this is starting to happen."

Other projects his team is pursuing include privacy risks in collaborative machine learning systems – those that are built jointly by multiple participants – and vulnerabilities in federated learning, where machine learning models are crowdsourced by as many as millions of users.

"Pretty soon, all apps and services that use raw data are going to be using machine learning," he said. "We're trying to better understand how privacy is going to evolve when machine learning becomes ubiquitous." [21]

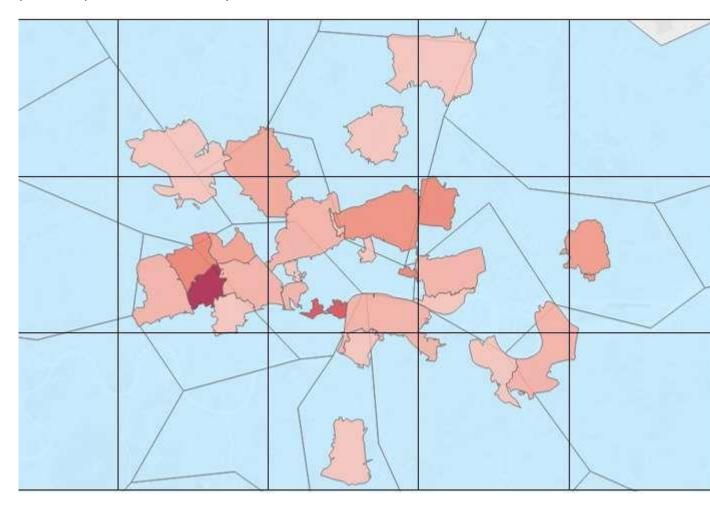
Big Data Analytics to automatically detect events in smart cities

With a growing number of devices connected to the internet and countless people sharing their live experiences online, a huge amount of useful data is being generated every minute. The analysis of this data could improve the dissemination and understanding of information about traffic, events, and other city-related experiences.

Big Data Analytics will most likely play a key role in the cities of tomorrow, enabling systems that sense a <u>city</u> at micro-levels and inform both governments' and citizens' decisions within limited time frames. Researchers at King Abdulaziz University, in Saudi Arabia, have recently used Big Data Analytics to detect spatio-temporal events around London, testing the potential of these tools in harnessing valuable live information.

"My research was an application towards smart society as a subpart of smart city," Sugimiyanto Suma, one of the researchers who carried out the study, told Tech Xplore. "It was a workflow design using Apache Spark and Tableau to detect spatio-temporal events in the city, for city awareness, decision making, and city planning. It was based on social media analytics by collecting, processing and analyzing large data from Twitter, which succeeded in detecting events in London with their location dissemination, event name and time."

The study was aimed at efficiently detecting events around London by analyzing data collected on social media platforms, while also developing architecture of big data analytics that could be useful for spatio-temporal event detection. To do this, the researchers used big data and machine learning platforms Spark and Tableau to analyze over three million Tweets relevant to London.



Tweet intensity related to carnival in London. Credit: Suma et al.

This was the first study that effectively used Apache Spark, an open-source cluster-computing framework, for social media-based event detection. In addition, they used the Google Maps Geocoding application programming interface (API) to locate Tweeters around London and carry out further analyses.

"We found and located congestion around London and empirically demonstrated that events can be detected automatically by analyzing data," Suma said. "We detected the occurrence of multiple events, both their locations and times, including the London Notting Hill Carnival 2017 event, of which we had no prior knowledge."

In future, the <u>big data analytics</u> workflow for spatio-temporal event detection developed by Suma and his colleagues could be adopted and perfected by other researchers to achieve more detailed results about events. It could also assist the government and other stakeholders in their decision-making and city planning processes.

The researchers are now exploring ways to further improve their system, in order to achieve greater detection accuracy, wider spatio-temporal detection, and a higher quality of analyses.

"For the detection accuracy, we plan to develop algorithms and compare the result with actual information by associating it with events reporting such as news or media websites," Suma explained. "For wider detection, we would acquire more social media data such as Facebook. Finally, for better quality of analysis, we hope to utilize more AI techniques."

The study was published in the Smart Societies, Infrastructure, Technologies and Applications. [20]

A new machine learning strategy that could enhance computer vision

Researchers from the Universitat Autonoma de Barcelona, Carnegie Mellon University and International Institute of Information Technology, Hyderabad, India, have developed a technique that could allow deep learning algorithms to learn the visual features of images in a self-supervised fashion, without the need for annotations by human researchers.

To achieve remarkable results in computer vision tasks, deep learning algorithms need to be trained on large-scale annotated datasets that include extensive <u>information</u> about every image. However, collecting and manually annotating these images requires huge amounts of time, resources, and human effort.

"We aim to give computers the capability to read and understand textual information in any type of image in the real-world," says Dimosthenis Karatzas, one of the researchers who carried out the study, in an interview with *Tech Xplore*.

Humans use textual information to interpret all situations presented to them, as well as to describe what is happening around them or in a particular image. Researchers are now trying to give similar capabilities to machines, as this would vastly reduce the amount of resources spent on annotating large datasets.

In their study, Karatzas and his colleagues designed computational models that join textual information about images with the visual information contained within them, using data from Wikipedia or other online platforms. They then used these models to train <u>deep-learning</u> algorithms on how to select good visual features that semantically describe images.

As in other models based on convolutional neural networks (CNNs), features are learned end-toend, with different layers automatically learning to focus on different things, ranging from pixel level details in the first layers to more abstract features in the last ones.

The model developed by Karatzas and his colleagues, however, does not require specific annotations for each image. Instead, the textual context where the image is found (e.g. a Wikipedia article) acts as the supervisory signal.

In other words, the new technique created by this team of researchers provides an alternative to fully unsupervised algorithms, which uses non-visual elements in correlation with the images, acting as a source for self-supervised training.

"This turns to be a very efficient way to learn how to represent images in a computer, without requiring any explicit annotations – labels about the content of the images – which take a lot of time and manual effort to generate," explains Karatzas. "These new image representations, learnt in a self-supervised way, are discriminatory enough to be used in a range of typical computer vision tasks, such as image classification and object detection."

The methodology developed by the researchers allows the use of text as the supervisory signal to learn useful image features. This could open up new possibilities for deep learning, allowing algorithms to learn good quality image features without the need for annotations, simply by analysing textual and visual sources that are readily available online.

By training their algorithms using images from the internet, the researchers highlighted the value of content that is readily available online.

"Our study demonstrated that the Web can be exploited as a pool of noisy data to learn useful representations about image content," says Karatzas. "We are not the first, nor the only ones that hinted towards this direction, but our work has demonstrated a specific way to do so, making use of Wikipedia articles as the data to learn from."

In future studies, Karatzas and his colleagues will try to identify the best ways to use imageembedded textual information to automatically describe and answer questions about image content.

"We will continue our work on the joint-embedding of textual and visual information, looking for novel ways to perform semantic retrieval by tapping on noisy information available in the Web and Social Media," adds Karatzas. [19]

A model-free deep reinforcement learning approach to tackle neural control problems

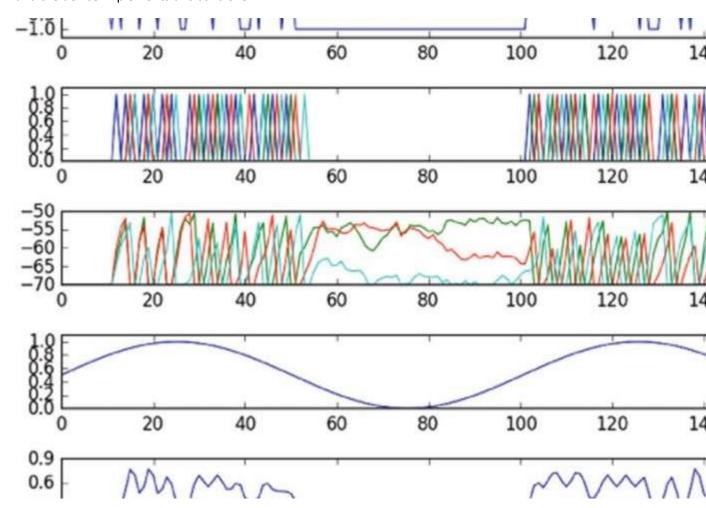
Brian Mitchell and Linda Petzold, two researchers at the University of California, have recently applied model-free deep reinforcement learning to models of neural dynamics, achieving very promising results.

Reinforcement learning is an area of machine learning inspired by behaviorist psychology that trains algorithms to effectively complete particular tasks, using a system based on reward and punishment. A prominent milestone in this area has been the development of the Deep-Q-Network (DQN), which was initially used to train a computer to play Atari games.

Model-free reinforcement learning has been applied to a variety of problems, but DQN is generally not used. The primary reason for this is that DQN can propose a limited number of actions, while physical problems generally require a method that can propose a continuum of actions.

While reading existing literature on <u>neural control</u>, Mitchell and Petzold noticed the widespread use of a classical paradigm for solving neural control problems with machine learning strategies. First, the engineer and experimenter agree on the objective and design of their study. Then, the

latter runs the experiment and collects data, which will later be analyzed by the engineer and used to build a model of the system of interest. Finally, the engineer develops a controller for the model and the device implements this controller.



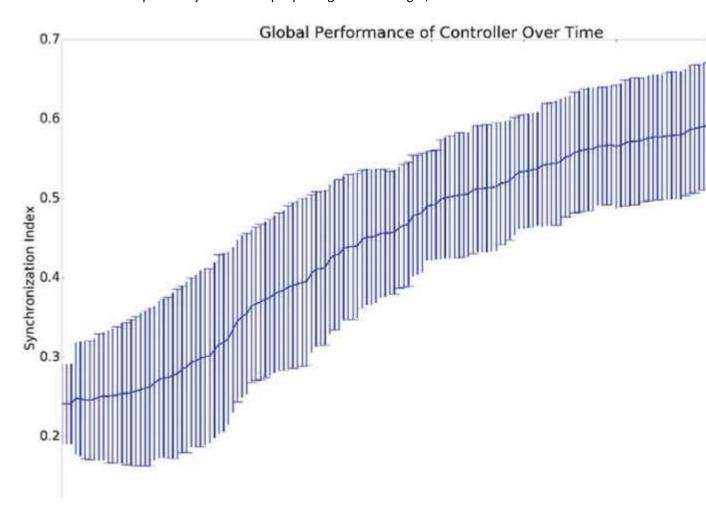
Results of the experiment controlling oscillation in the phase space defined by a single principal component. The first plot from the top is a plot of the input into the actuated cell over time; the second plot from the top is a plot of ...more

"This work flow ignores recent advances in model-free control (e.g. AlphaGo AlphaGo Zero), which could make the design of controllers more efficient," Mitchell told *Tech Xplore*. "In a model-free framework, steps b, c, and d are combined into a single step and no explicit model is ever built. Rather, the model-free system repeatedly interacts with the neural system and learns over time to achieve the desired objective. We wanted to fill this gap to see if model-free control could be used to quickly solve new problems in neural control."

The researchers adapted a model-free reinforcement learning method called "deep deterministic policy gradients" (DDPG) and applied it to models of low-level and high-level neural dynamics. They specifically chose DDPG because it offers a very flexible framework, which does not require the user to model system dynamics.

Recent research has found that model-free methods generally need too much experimentation with the environment, making it harder to apply them to more practical problems. Nonetheless, the researchers found that their model-free approach performed better than current model-based methods and was able to solve more difficult <u>neural dynamics</u> problems, such as the control of trajectories through a latent phase space of an under actuated network of neurons.

"For the problems we considered in this <u>paper</u>, model-free approaches were quite efficient and didn't require much experimentation at all, suggesting that for neural problems, state-of-the-art controllers are more practically useful than people might have thought," said Mitchell.



Summary results of 10 synchronization experiments. (a) Depicts the mean and standard deviation of the global synchronization, (i.e. q from equation 16), against the number of training periods of the controller. (b) Shows histograms ...more

Mitchell and Petzold carried out their study as a simulation, hence important practical and safety aspects need to be considered before their method can be introduced within clinical settings. Further research that incorporates models into model-free approaches, or that poses limits to model-free controllers, could help to enhance safety before these methods enter clinical settings.

In future, the researchers also plan to investigate how neural systems adapt to control. Human brains are highly dynamic organs that adapt to their surroundings and change in response to

external stimulation. This could cause a competition between the brain and the controller, particularly when their objectives are not aligned.

"In many cases, we want the controller to win and the design of controllers that always win is an important and interesting problem," said Mitchell. "For example, in the case where the tissue being controlled is a diseased region of the brain, this region may have a certain progression that the <u>controller</u> is trying to correct. In many diseases, this progression may resist treatment (e.g. a tumor adapting to expel chemotherapy is a canonical example), but current model-free approaches don't adapt well to these kinds of changes. Improving model-free controllers to better handle adaptation on the part of the brain is an interesting direction that we're looking into."

The research is published in Scientific Reports. [18]

Teaching computers to guide science: Machine learning method sees forests and trees

While it may be the era of supercomputers and "big data," without smart methods to mine all that data, it's only so much digital detritus. Now researchers at the Department of Energy's Lawrence Berkeley National Laboratory (Berkeley Lab) and UC Berkeley have come up with a novel machine learning method that enables scientists to derive insights from systems of previously intractable complexity in record time.

In a paper published recently in the *Proceedings of the National Academy of Sciences (PNAS)*, the researchers describe a technique called "iterative Random Forests," which they say could have a transformative effect on any area of <u>science</u> or engineering with <u>complex systems</u>, including biology, precision medicine, materials science, environmental science, and manufacturing, to name a few.

"Take a human cell, for example. There are 10^{170} possible molecular interactions in a single cell. That creates considerable computing challenges in searching for relationships," said Ben Brown, head of Berkeley Lab's Molecular Ecosystems Biology Department. "Our method enables the identification of interactions of high order at the same computational cost as main effects - even when those interactions are local with weak marginal effects."

Brown and Bin Yu of UC Berkeley are lead senior authors of "Iterative Random Forests to Discover Predictive and Stable High-Order Interactions." The co-first authors are Sumanta Basu (formerly a joint postdoc of Brown and Yu and now an assistant professor at Cornell University) and Karl Kumbier (a Ph.D. student of Yu in the UC Berkeley Statistics Department). The paper is the culmination of three years of work that the authors believe will transform the way science is done. "With our method we can gain radically richer information than we've ever been able to gain from a learning machine," Brown said.

The needs of <u>machine learning</u> in science are different from that of industry, where machine learning has been used for things like playing chess, making self-driving cars, and predicting the stock market.

"The machine learning developed by industry is great if you want to do high-frequency trading on the <u>stock market</u>," Brown said. "You don't care why you're able to predict the stock will go up or down. You just want to know that you can make the predictions."

But in science, questions surrounding why a process behaves in certain ways are critical. Understanding "why" allows scientists to model or even engineer processes to improve or attain a desired outcome. As a result, machine learning for science needs to peer inside the black box and understand why and how computers reached the conclusions they reached. A long-term goal is to use this kind of information to model or engineer systems to obtain desired outcomes.

In highly complex systems - whether it's a single cell, the human body, or even an entire ecosystem - there are a large number of variables interacting in nonlinear ways. That makes it difficult if not impossible to build a model that can determine cause and effect. "Unfortunately, in biology, you come across interactions of order 30, 40, 60 all the time," Brown said. "It's completely intractable with traditional approaches to statistical learning."

The method developed by the team led by Brown and Yu, iterative Random Forests (iRF), builds on an algorithm called random forests, a popular and effective predictive modeling tool, translating the internal states of the black box learner into a human-interpretable form. Their approach allows researchers to search for complex interactions by decoupling the order, or size, of interactions from the computational cost of identification.

"There is no difference in the computational cost of detecting an interaction of order 30 versus an interaction of order two," Brown said. "And that's a sea change."

In the PNAS paper, the scientists demonstrated their method on two genomics problems, the role of gene enhancers in the fruit fly embryo and alternative splicing in a human-derived cell line. In both cases, using iRF confirmed previous findings while also uncovering previously unidentified higher-order interactions for follow-up study.

Brown said they're now using their method for designing phased array laser systems and optimizing sustainable agriculture systems.

"We believe this is a different paradigm for doing science," said Yu, a professor in the departments of Statistics and Electrical Engineering & Computer Science at UC Berkeley. "We do prediction, but we introduce stability on top of prediction in iRF to more reliably learn the underlying structure in the predictors."

"This enables us to learn how to engineer systems for goal-oriented optimization and more accurately targeted simulations and follow-up experiments," Brown added.

In a <u>PNAS commentary</u> on the technique, Danielle Denisko and Michael Hoffman of the University of Toronto wrote: "iRF holds much promise as a new and effective way of detecting interactions in a variety of settings, and its use will help us ensure no branch or leaf is ever left unturned." [17]

Rise of the quantum thinking machines

Quantum computers can be made to utilize effects such as quantum coherence and entanglement to accelerate machine learning.

Although we typically view information as being an abstract or virtual entity, information, of course, must be stored in a physical medium. Information processing devices such as computers and phones are therefore fundamentally governed by the laws of physics. In this way, the fundamental physical limits of an agent's ability to learn are governed by the laws of physics. The best known theory of physics is quantum theory, which ultimately must be used to determine the absolute physical limits of a machine's ability to learn.

A quantum algorithm is a stepwise procedure performed on a quantum computer to solve a problem such as searching a database. Quantum machine learning software makes use of quantum algorithms to process information in ways that classical computers cannot. These quantum effects open up exciting new avenues which can, in principle, outperform the best known classical algorithms when solving certain machine learning problems. This is known as quantum enhanced machine learning.

Machine learning methods use mathematical algorithms to search for certain patterns in large data sets. Machine learning is widely used in biotechnology, pharmaceuticals, particle physics and many other fields. Thanks to the ability to adapt to new data, machine learning greatly exceeds the ability of people. Despite this, machine learning cannot cope with certain difficult tasks.

Quantum enhancement is predicted to be possible for a host of machine learning tasks, ranging from optimization to quantum enhanced deep learning.

In the new paper published in Nature, a group of scientists led by Skoltech Associate Professor Jacob Biamonte produced a feasibility analysis outlining what steps can be taken for practical quantum enhanced machine learning.

The prospects of using quantum computers to accelerate machine learning has generated recent excitement due to the increasing capabilities of quantum computers. This includes a commercially available 2000 spin quantum accelerated annealing by the Canada-based company D-Wave Systems Inc. and a 16 qubit universal quantum processor by IBM which is accessible via a (currently free) cloud service.

The availability of these devices has led to increased interest from the machine learning community. The interest comes as a bit of a shock to the traditional quantum physics community, in which researchers have thought that the primary applications of quantum computers would be using quantum computers to simulate chemical physics, which can be used in the pharmaceutical industry for drug discovery. However, certain quantum systems can be mapped to certain machine learning models, particularly deep learning models. Quantum machine learning can be used to work in tandem with these existing methods for quantum chemical emulation, leading to even greater capabilities for a new era of quantum technology.

"Early on, the team burned the midnight oil over Skype, debating what the field even was—our synthesis will hopefully solidify topical importance. We submitted our draft to Nature, going forward subject to significant changes. All in all, we ended up writing three versions over eight months with nothing more than the title in common," said lead study author Biamonte. [16]

A Machine Learning Systems That Called Neural Networks Perform Tasks by Analyzing Huge Volumes of Data

Neural networks learn how to carry out certain tasks by analyzing large amounts of data displayed to them. These machine learning systems continually learn and readjust to be able to carry out the task set out before them. Understanding how neural networks work helps researchers to develop better applications and uses for them.

At the 2017 Conference on Empirical Methods on Natural Language Processing earlier this month, MIT researchers demonstrated a new general-purpose technique for making sense of neural networks that are able to carry out natural language processing tasks where they attempt to extract data written in normal text opposed to something of a structured language like database-query language.

The new technique works great in any system that reads the text as input and produces symbols as the output. One such example of this can be seen in an automatic translator. It works without the need to access any underlying software too. Tommi Jaakkola is Professor of Electrical Engineering and Computer Science at MIT and one of the authors on the paper. He says, "I can't just do a simple randomization. And what you are predicting is now a more complex object, like a sentence, so what does it mean to give an explanation?"

As part of the research, Jaakkola, and colleague David Alvarez-Melis, an MIT graduate student in electrical engineering and computer science and first author on the paper, used a black-box neural net in which to generate test sentences to feed black-box neural nets. The duo began by teaching the network to compress and decompress natural sentences. As the training continues the encoder and decoder get evaluated simultaneously depending on how closely the decoder's output matches up with the encoder's input.

Neural nets work on probabilities. For example, an object-recognition system could be fed an image of a cat, and it would process that image as it saying 75 percent probability of being a cat, while still having a 25 percent probability that it's a dog. Along with that same line, Jaakkola and Alvarez-Melis' sentence compressing network has alternative words for each of those in a decoded sentence along with the probability that each is correct. So, once the system has generated a list of closely related sentences they're then fed to a black-box natural language processor. This then allows the researchers to analyze and determine which inputs have an effect on which outputs.

During the research, the pair applied this technique to three different types of a natural language processing system. The first one inferred the way in which words were pronounced; the second was a set of translators, and the third was a simple computer dialogue system which tried to provide adequate responses to questions or remarks. In looking at the results, it was clear and pretty obvious that the translation systems had strong dependencies on individual words of both the input and output sentences. A little more surprising, however, was the identification of gender

biases in the texts on which the machine translation systems were trained. The dialogue system was too small to take advantage of the training set.

"The other experiment we do is in flawed systems," says Alvarez-Melis. "If you have a black-box model that is not doing a good job, can you first use this kind of approach to identify problems? A motivating application of this kind of interpretability is to fix systems, to improve systems, by understanding what they're getting wrong and why." [15]

Active machine learning for the discovery and crystallization of gigantic polyoxometalate molecules

Who is the better experimentalist, a human or a robot? When it comes to exploring synthetic and crystallization conditions for inorganic gigantic molecules, actively learning machines are clearly ahead, as demonstrated by British Scientists in an experiment with polyoxometalates published in the journal Angewandte Chemie.

Polyoxometalates form through self-assembly of a large number of metal atoms bridged by oxygen atoms. Potential uses include catalysis, electronics, and medicine. Insights into the self-organization processes could also be of use in developing functional chemical systems like "molecular machines".

Polyoxometalates offer a nearly unlimited variety of structures. However, it is not easy to find new ones, because the aggregation of complex inorganic molecules to gigantic molecules is a process that is difficult to predict. It is necessary to find conditions under which the building blocks aggregate and then also crystallize, so that they can be characterized.

A team led by Leroy Cronin at the University of Glasgow (UK) has now developed a new approach to define the range of suitable conditions for the synthesis and crystallization of polyoxometalates. It is based on recent advances in machine learning, known as active learning. They allowed their trained machine to compete against the intuition of experienced experimenters. The test example was Na(6)[Mo(120)Ce(6)O(366)H(12)(H(2)O)(78)]·200 H(2)O, a new, ring-shaped polyoxometalate cluster that was recently discovered by the researchers' automated chemical robot.

In the experiment, the relative quantities of the three necessary reagent solutions were to be varied while the protocol was otherwise prescribed. The starting point was a set of data from successful and unsuccessful crystallization experiments. The aim was to plan ten experiments and then use the results from these to proceed to the next set of ten experiments - a total of one hundred crystallization attempts.

Although the flesh-and-blood experimenters were able to produce more successful crystallizations, the far more "adventurous" machine algorithm was superior on balance because it covered a significantly broader domain of the "crystallization space". The quality of the prediction of whether an experiment would lead to crystallization was improved significantly more by the machine than the human experimenters. A series of 100 purely random experiments resulted in no improvement. In addition, the machine discovered a range of conditions that led to crystals which would not have been expected based on pure intuition. This "unbiased" automated method makes the discovery of

novel compounds more probably than reliance on human intuition. The researchers are now looking for ways to make especially efficient "teams" of man and machine. [14]

Using machine learning to understand materials

Whether you realize it or not, machine learning is making your online experience more efficient. The technology, designed by computer scientists, is used to better understand, analyze, and categorize data. When you tag your friend on Facebook, clear your spam filter, or click on a suggested YouTube video, you're benefitting from machine learning algorithms.

Machine learning algorithms are designed to improve as they encounter more data, making them a versatile technology for understanding large sets of photos such as those accessible from Google Images. Elizabeth Holm, professor of materials science and engineering at Carnegie Mellon University, is leveraging this technology to better understand the enormous number of research images accumulated in the field of materials science. This unique application is an interdisciplinary approach to machine learning that hasn't been explored before.

"Just like you might search for cute cat pictures on the internet, or Facebook recognizes the faces of your friends, we are creating a system that allows a computer to automatically understand the visual data of materials science," explains Holm.

The field of materials science usually relies on human experts to identify research images by hand. Using machine learning algorithms, Holm and her group have created a system that automatically recognizes and categorizes microstructural images of materials. Her goal is to make it more efficient for materials scientists to search, sort, classify, and identify important information in their visual data.

"In materials science, one of our fundamental data is pictures," explains Holm. "Images contain information that we recognize, even when we find it difficult to quantify numerically."

Holm's machine learning system has several different applications within the materials science field including research, industry, publishing, and academia. For example, the system could be used to create a visual search of a scientific journal archives so that a researcher could find out whether a similar image had ever been published. Similarly, the system can be used to automatically search and categorize image archives in industries or research labs. "Big companies can have archives of 600,000 or more research images. No one wants to look through those, but they want to use that data to better understand their products," explains Holm. "This system has the power to unlock those archives."

Holm and her group have been working on this research for about three years and are continuing to grow the project, especially as it relates to the metal 3-D printing field. For example, they are beginning to compile a database of experimental and simulated metal powder micrographs in order to better understand what types of raw materials are best suited for 3-D printing processes.

Holm published an article about this research in the December 2015 issue of Computational Materials Science titled "A computer vision approach for automated analysis and classification of microstructural image data." [13]

Artificial intelligence helps in the discovery of new materials

With the help of artificial intelligence, chemists from the University of Basel in Switzerland have computed the characteristics of about two million crystals made up of four chemical elements. The researchers were able to identify 90 previously unknown thermodynamically stable crystals that can be regarded as new materials.

They report on their findings in the scientific journal Physical Review Letters.

Elpasolite is a glassy, transparent, shiny and soft mineral with a cubic crystal structure. First discovered in El Paso County (Colorado, USA), it can also be found in the Rocky Mountains, Virginia and the Apennines (Italy). In experimental databases, elpasolite is one of the most frequently found quaternary crystals (crystals made up of four chemical elements). Depending on its composition, it can be a metallic conductor, a semi-conductor or an insulator, and may also emit light when exposed to radiation.

These characteristics make elpasolite an interesting candidate for use in scintillators (certain aspects of which can already be demonstrated) and other applications. Its chemical complexity means that, mathematically speaking, it is practically impossible to use quantum mechanics to predict every theoretically viable combination of the four elements in the structure of elpasolite.

Machine learning aids statistical analysis

Thanks to modern artificial intelligence, Felix Faber, a doctoral student in Prof. Anatole von Lilienfeld's group at the University of Basel's Department of Chemistry, has now succeeded in solving this material design problem. First, using quantum mechanics, he generated predictions for thousands of elpasolite crystals with randomly determined chemical compositions. He then used the results to train statistical machine learning models (ML models). The improved algorithmic strategy achieved a predictive accuracy equivalent to that of standard quantum mechanical approaches.

ML models have the advantage of being several orders of magnitude quicker than corresponding quantum mechanical calculations. Within a day, the ML model was able to predict the formation energy – an indicator of chemical stability – of all two million elpasolite crystals that theoretically can be obtained from the main group elements of the periodic table. In contrast, performance of the calculations by quantum mechanical means would have taken a supercomputer more than 20 million hours.

Unknown materials with interesting characteristics

An analysis of the characteristics computed by the model offers new insights into this class of materials. The researchers were able to detect basic trends in formation energy and identify 90 previously unknown crystals that should be thermodynamically stable, according to quantum mechanical predictions.

On the basis of these potential characteristics, elpasolite has been entered into the Materials Project material database, which plays a key role in the Materials Genome Initiative. The initiative was launched by the US government in 2011 with the aim of using computational support to accelerate the discovery and the experimental synthesis of interesting new materials.

Some of the newly discovered elpasolite crystals display exotic electronic characteristics and unusual compositions. "The combination of artificial intelligence, big data, quantum mechanics and supercomputing opens up promising new avenues for deepening our understanding of materials and discovering new ones that we would not consider if we relied solely on human intuition," says study director von Lilienfeld. [12]

Physicists are putting themselves out of a job, using artificial intelligence to run a complex experiment

The experiment, developed by physicists from The Australian National University (ANU) and UNSW ADFA, created an extremely cold gas trapped in a laser beam, known as a Bose-Einstein condensate, replicating the experiment that won the 2001 Nobel Prize.

"I didn't expect the machine could learn to do the experiment itself, from scratch, in under an hour," said co-lead researcher Paul Wigley from the ANU Research School of Physics and Engineering.

"A simple computer program would have taken longer than the age of the Universe to run through all the combinations and work this out."

Bose-Einstein condensates are some of the coldest places in the Universe, far colder than outer space, typically less than a billionth of a degree above absolute zero.

They could be used for mineral exploration or navigation systems as they are extremely sensitive to external disturbances, which allows them to make very precise measurements such as tiny changes in the Earth's magnetic field or gravity.

The artificial intelligence system's ability to set itself up quickly every morning and compensate for any overnight fluctuations would make this fragile technology much more useful for field measurements, said co-lead researcher Dr Michael Hush from UNSW ADFA.

"You could make a working device to measure gravity that you could take in the back of a car, and the artificial intelligence would recalibrate and fix itself no matter what," he said.

"It's cheaper than taking a physicist everywhere with you."

The team cooled the gas to around 1 microkelvin, and then handed control of the three laser beams over to the artificial intelligence to cool the trapped gas down to nanokelvin.

Researchers were surprised by the methods the system came up with to ramp down the power of the lasers.

"It did things a person wouldn't guess, such as changing one laser's power up and down, and compensating with another," said Mr Wigley.

"It may be able to come up with complicated ways humans haven't thought of to get experiments colder and make measurements more precise.

The new technique will lead to bigger and better experiments, said Dr Hush.

"Next we plan to employ the artificial intelligence to build an even larger Bose-Einstein condensate faster than we've seen ever before," he said.

The research is published in the Nature group journal Scientific Reports. [11]

Quantum experiments designed by machines

The idea was developed when the physicists wanted to create new quantum states in the laboratory, but were unable to conceive of methods to do so. "After many unsuccessful attempts to come up with an experimental implementation, we came to the conclusion that our intuition about these phenomena seems to be wrong. We realized that in the end we were just trying random arrangements of quantum building blocks. And that is what a computer can do as well - but thousands of times faster", explains Mario Krenn, PhD student in Anton Zeilinger's group and first author research.

After a few hours of calculation, their algorithm - which they call Melvin - found the recipe to the question they were unable to solve, and its structure surprised them. Zeilinger says: "Suppose I want build an experiment realizing a specific quantum state I am interested in. Then humans intuitively consider setups reflecting the symmetries of the state. Yet Melvin found out that the most simple realization can be asymmetric and therefore counterintuitive. A human would probably never come up with that solution."

The physicists applied the idea to several other questions and got dozens of new and surprising answers. "The solutions are difficult to understand, but we were able to extract some new experimental tricks we have not thought of before. Some of these computer-designed experiments are being built at the moment in our laboratories", says Krenn.

Melvin not only tries random arrangements of experimental components, but also learns from previous successful attempts, which significantly speeds up the discovery rate for more complex solutions. In the future, the authors want to apply their algorithm to even more general questions in quantum physics, and hope it helps to investigate new phenomena in laboratories. [10]

Moving electrons around loops with light: A quantum device based on geometry

Researchers at the University of Chicago's Institute for Molecular Engineering and the University of Konstanz have demonstrated the ability to generate a quantum logic operation, or rotation of the qubit, that - surprisingly—is intrinsically resilient to noise as well as to variations in the strength or duration of the control. Their achievement is based on a geometric concept known as the Berry phase and is implemented through entirely optical means within a single electronic spin in diamond.

Their findings were published online Feb. 15, 2016, in Nature Photonics and will appear in the March print issue. "We tend to view quantum operations as very fragile and susceptible to noise, especially when compared to conventional electronics," remarked David Awschalom, the Liew Family Professor of Molecular Engineering and senior scientist at Argonne National Laboratory,

who led the research. "In contrast, our approach shows incredible resilience to external influences and fulfills a key requirement for any practical quantum technology."

Quantum geometry

When a quantum mechanical object, such as an electron, is cycled along some loop, it retains a memory of the path that it travelled, the Berry phase. To better understand this concept, the Foucault pendulum, a common staple of science museums helps to give some intuition. A pendulum, like those in a grandfather clock, typically oscillates back and forth within a fixed plane. However, a Foucault pendulum oscillates along a plane that gradually rotates over the course of a day due to Earth's rotation, and in turn knocks over a series of pins encircling the pendulum.

The number of knocked-over pins is a direct measure of the total angular shift of the pendulum's oscillation plane, its acquired geometric phase. Essentially, this shift is directly related to the location of the pendulum on Earth's surface as the rotation of Earth transports the pendulum along a specific closed path, its circle of latitude. While this angular shift depends on the particular path traveled, Awschalom said, it remarkably does not depend on the rotational speed of Earth or the oscillation frequency of the pendulum.

"Likewise, the Berry phase is a similar path-dependent rotation of the internal state of a quantum system, and it shows promise in quantum information processing as a robust means to manipulate qubit states," he said.

A light touch

In this experiment, the researchers manipulated the Berry phase of a quantum state within a nitrogen-vacancy (NV) center, an atomic-scale defect in diamond. Over the past decade and a half, its electronic spin state has garnered great interest as a potential qubit. In their experiments, the team members developed a method with which to draw paths for this defect's spin by varying the applied laser light. To demonstrate Berry phase, they traced loops similar to that of a tangerine slice within the quantum space of all of the potential combinations of spin states.

"Essentially, the area of the tangerine slice's peel that we drew dictated the amount of Berry phase that we were able to accumulate," said Christopher Yale, a postdoctoral scholar in Awschalom's laboratory, and one of the co-lead authors of the project.

This approach using laser light to fully control the path of the electronic spin is in contrast to more common techniques that control the NV center spin, through the application of microwave fields. Such an approach may one day be useful in developing photonic networks of these defects, linked and controlled entirely by light, as a way to both process and transmit quantum information.

A noisy path

A key feature of Berry phase that makes it a robust quantum logic operation is its resilience to noise sources. To test the robustness of their Berry phase operations, the researchers intentionally added noise to the laser light controlling the path. As a result, the spin state would travel along its intended path in an erratic fashion.

However, as long as the total area of the path remained the same, so did the Berry phase that they measured.

"In particular, we found the Berry phase to be insensitive to fluctuations in the intensity of the laser. Noise like this is normally a bane for quantum control," said Brian Zhou, a postdoctoral scholar in the group, and co-lead author.

"Imagine you're hiking along the shore of a lake, and even though you continually leave the path to go take pictures, you eventually finish hiking around the lake," said F. Joseph Heremans, co-lead author, and now a staff scientist at Argonne National Laboratory. "You've still hiked the entire loop regardless of the bizarre path you took, and so the area enclosed remains virtually the same."

These optically controlled Berry phases within diamond suggest a route toward robust and faulttolerant quantum information processing, noted Guido Burkard, professor of physics at the University of Konstanz and theory collaborator on the project.

"Though its technological applications are still nascent, Berry phases have a rich underlying mathematical framework that makes them a fascinating area of study," Burkard said. [9]

Researchers demonstrate 'quantum surrealism'

In a new version of an old experiment, CIFAR Senior Fellow Aephraim Steinberg (University of Toronto) and colleagues tracked the trajectories of photons as the particles traced a path through one of two slits and onto a screen. But the researchers went further, and observed the "nonlocal" influence of another photon that the first photon had been entangled with.

The results counter a long-standing criticism of an interpretation of quantum mechanics called the De Broglie-Bohm theory. Detractors of this interpretation had faulted it for failing to explain the behaviour of entangled photons realistically. For Steinberg, the results are important because they give us a way of visualizing quantum mechanics that's just as valid as the standard interpretation, and perhaps more intuitive.

"I'm less interested in focusing on the philosophical question of what's 'really' out there. I think the fruitful question is more down to earth. Rather than thinking about different metaphysical interpretations, I would phrase it in terms of having different pictures. Different pictures can be useful. They can help shape better intuitions."

At stake is what is "really" happening at the quantum level. The uncertainty principle tells us that we can never know both a particle's position and momentum with complete certainty. And when we do interact with a quantum system, for instance by measuring it, we disturb the system. So if we fire a photon at a screen and want to know where it will hit, we'll never know for sure exactly where it will hit or what path it will take to get there.

The standard interpretation of quantum mechanics holds that this uncertainty means that there is no "real" trajectory between the light source and the screen. The best we can do is to calculate a "wave function" that shows the odds of the photon being in any one place at any time, but won't tell us where it is until we make a measurement.

Yet another interpretation, called the De Broglie-Bohm theory, says that the photons do have real trajectories that are guided by a "pilot wave" that accompanies the particle. The wave is still probabilistic, but the particle takes a real trajectory from source to target. It doesn't simply "collapse" into a particular location once it's measured.

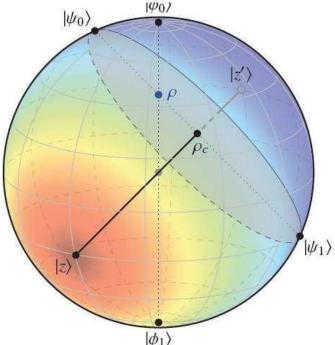
In 2011 Steinberg and his colleagues showed that they could follow trajectories for photons by subjecting many identical particles to measurements so weak that the particles were barely disturbed, and then averaging out the information. This method showed trajectories that looked similar to classical ones - say, those of balls flying through the air.

But critics had pointed out a problem with this viewpoint. Quantum mechanics also tells us that two particles can be entangled, so that a measurement of one particle affects the other. The critics complained that in some cases, a measurement of one particle would lead to an incorrect prediction of the trajectory of the entangled particle. They coined the term "surreal trajectories" to describe them.

In the most recent experiment, Steinberg and colleagues showed that the surrealism was a consequence of non-locality - the fact that the particles were able to influence one another instantaneously at a distance. In fact, the "incorrect" predictions of trajectories by the entangled photon were actually a consequence of where in their course the entangled particles were measured. Considering both particles together, the measurements made sense and were consistent with real trajectories.

Steinberg points out that both the standard interpretation of quantum mechanics and the De Broglie-Bohm interpretation are consistent with experimental evidence, and are mathematically equivalent. But it is helpful in some circumstances to visualize real trajectories, rather than wave function collapses, he says. [8]

Physicists discover easy way to measure entanglement—on a sphere



Entanglement on a sphere: This Bloch sphere shows entanglement for the one-root state ρ and its radial state ρ c. The color on the sphere corresponds to the value of the entanglement, which is determined by the distance from the root state z, the point at which there is no entanglement. The

closer to z, the less the entanglement (red); the further from z, the greater the entanglement (blue). Credit: Regula and Adesso. ©2016 American Physical Society

Now in a new paper to be published in Physical Review Letters, mathematical physicists Bartosz Regula and Gerardo Adesso at The University of Nottingham have greatly simplified the problem of measuring entanglement.

To do this, the scientists turned the difficult analytical problem into an easy geometrical one. They showed that, in many cases, the amount of entanglement between states corresponds to the distance between two points on a Bloch sphere, which is basically a normal 3D sphere that physicists use to model quantum states.

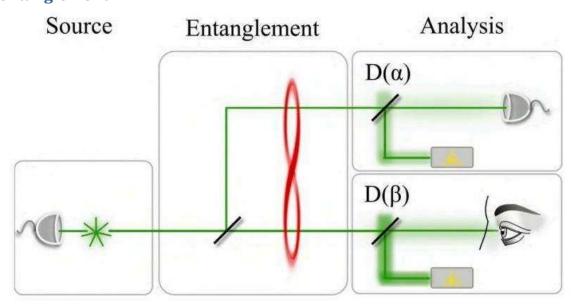
As the scientists explain, the traditionally difficult part of the math problem is that it requires finding the optimal decomposition of mixed states into pure states. The geometrical approach completely eliminates this requirement by reducing the many possible ways that states could decompose down to a single point on the sphere at which there is zero entanglement. The approach requires that there be only one such point, or "root," of zero entanglement, prompting the physicists to describe the method as "one root to rule them all."

The scientists explain that the "one root" property is common among quantum states and can be easily verified, transforming a formidable math problem into one that is trivially easy. They demonstrated that the new approach works for many types of two-, three- and four-qubit entangled states.

"This method reveals an intriguing and previously unexplored connection between the quantum features of a state and classical geometry, allowing all one-root states to enjoy a convenient visual representation which considerably simplifies the study and understanding of their properties," the researchers explained.

The simple way of measuring a state's entanglement could have applications in many technological areas, such as quantum cryptography, computation, and communication. It could also provide insight into understanding the foundations of thermodynamics, condensed matter physics, and biology. [7]

An idea for allowing the human eye to observe an instance of entanglement



Scheme of the proposal for detecting entanglement with the human eye. Credit: arXiv:1602.01907

Entanglement, is of course, where two quantum particles are intrinsically linked to the extent that they actually share the same existence, even though they can be separated and moved apart. The idea was first proposed nearly a century ago, and it has not only been proven, but researchers routinely cause it to occur, but, to date, not one single person has every actually seen it happen—they only know it happens by conducting a series of experiments. It is not clear if anyone has ever actually tried to see it happen, but in this new effort, the research trio claim to have found a way to make it happen—if only someone else will carry out the experiment on a willing volunteer.

The idea involves using a beam splitter and two beans of light—an initial beam of coherent photons fired at the beam splitter and a secondary beam of coherent photons that interferes with the photons in the first beam causing a change of phase, forcing the light to be reflected rather than transmitted. In such a scenario, the secondary beam would not need to be as intense as the first, and could in fact be just a single coherent photon—if it were entangled, it could be used to allow a person to see the more powerful beam while still preserving the entanglement of the original photon.

The researchers suggest the technology to carry out such an experiment exists today, but also acknowledge that it would take a special person to volunteer for such an assignment because to prove that they had seen entanglement taking place would involve shooting a large number of photons in series, into a person's eye, whereby the resolute volunteer would announce whether they had seen the light on the order of thousands of times. [6]

Quantum entanglement

Measurements of physical properties such as position, momentum, spin, polarization, etc.

performed on entangled particles are found to be appropriately correlated. For example, if a pair of particles is generated in such a way that their total spin is known to be zero, and one particle is found to have clockwise spin on a certain axis, then the spin of the other particle, measured on the same axis, will be found to be counterclockwise. Because of the nature of quantum measurement, however, this behavior gives rise to effects that can appear paradoxical: any measurement of a property of a particle can be seen as acting on that particle (e.g. by collapsing a number of superimposed states); and in the case of entangled particles, such action must be on the entangled system as a whole. It thus appears that one particle of an entangled pair "knows" what measurement has been performed on the other, and with what outcome, even though there is no known means for such information to be communicated between the particles, which at the time of measurement may be separated by arbitrarily large distances. [4]

The Bridge

The accelerating electrons explain not only the Maxwell Equations and the Special Relativity, but the Heisenberg Uncertainty Relation, the wave particle duality and the electron's spin also, building the bridge between the Classical and Quantum Theories. [1]

Accelerating charges

The moving charges are self maintain the electromagnetic field locally, causing their movement and this is the result of their acceleration under the force of this field. In the classical physics the charges will distributed along the electric current so that the electric potential lowering along the current, by linearly increasing the way they take every next time period because this accelerated motion. The same thing happens on the atomic scale giving a dp impulse difference and a dx way difference between the different part of the not point like particles.

Relativistic effect

Another bridge between the classical and quantum mechanics in the realm of relativity is that the charge distribution is lowering in the reference frame of the accelerating charges linearly: ds/dt = at (time coordinate), but in the reference frame of the current it is parabolic: $s = a/2 t^2$ (geometric coordinate).

Heisenberg Uncertainty Relation

In the atomic scale the Heisenberg uncertainty relation gives the same result, since the moving electron in the atom accelerating in the electric field of the proton, causing a charge distribution on delta x position difference and with a delta p momentum difference such a way that they product is about the half Planck reduced constant. For the proton this delta x much less in the nucleon, than in the orbit of the electron in the atom, the delta p is much higher because of the greater proton mass.

This means that the electron and proton are not point like particles, but has a real charge distribution.

Wave - Particle Duality

The accelerating electrons explains the wave – particle duality of the electrons and photons, since the elementary charges are distributed on delta x position with delta p impulse and creating a wave packet of the electron. The photon gives the electromagnetic particle of the mediating force of the electrons electromagnetic field with the same distribution of wavelengths.

Atomic model

The constantly accelerating electron in the Hydrogen atom is moving on the equipotential line of the proton and it's kinetic and potential energy will be constant. Its energy will change only when it is changing its way to another equipotential line with another value of potential energy or getting free with enough kinetic energy. This means that the Rutherford-Bohr atomic model is right and only that changing acceleration of the electric charge causes radiation, not the steady acceleration. The steady acceleration of the charges only creates a centric parabolic steady electric field around the charge, the magnetic field. This gives the magnetic moment of the atoms, summing up the proton and electron magnetic moments caused by their circular motions and spins.

The Relativistic Bridge

Commonly accepted idea that the relativistic effect on the particle physics it is the fermions' spin - another unresolved problem in the classical concepts. If the electric charges can move only with accelerated motions in the self maintaining electromagnetic field, once upon a time they would reach the velocity of the electromagnetic field. The resolution of this problem is the spinning particle, constantly accelerating and not reaching the velocity of light because the acceleration is radial. One origin of the Quantum Physics is the Planck Distribution Law of the electromagnetic oscillators, giving equal intensity for 2 different wavelengths on any temperature. Any of these two wavelengths will give equal intensity diffraction patterns, building different asymmetric constructions, for example proton - electron structures (atoms), molecules, etc. Since the particles are centers of diffraction patterns they also have particle – wave duality as the electromagnetic waves have. [2]

The weak interaction

The weak interaction transforms an electric charge in the diffraction pattern from one side to the other side, causing an electric dipole momentum change, which violates the CP and time reversal symmetry. The Electroweak Interaction shows that the Weak Interaction is basically electromagnetic in nature. The arrow of time shows the entropy grows by changing the temperature dependent diffraction patterns of the electromagnetic oscillators.

Another important issue of the quark model is when one quark changes its flavor such that a linear oscillation transforms into plane oscillation or vice versa, changing the charge value with 1 or -1.

This kind of change in the oscillation mode requires not only parity change, but also charge and time changes (CPT symmetry) resulting a right handed anti-neutrino or a left handed neutrino.

The right handed anti-neutrino and the left handed neutrino exist only because changing back the quark flavor could happen only in reverse, because they are different geometrical constructions, the u is 2 dimensional and positively charged and the d is 1 dimensional and negatively charged. It needs also a time reversal, because anti particle (anti neutrino) is involved.

The neutrino is a 1/2spin creator particle to make equal the spins of the weak interaction, for example neutron decay to 2 fermions, every particle is fermions with ½ spin. The weak interaction changes the entropy since more or less particles will give more or less freedom of movement. The entropy change is a result of temperature change and breaks the equality of oscillator diffraction intensity of the Maxwell–Boltzmann statistics. This way it changes the time coordinate measure and

makes possible a different time dilation as of the special relativity.

The limit of the velocity of particles as the speed of light appropriate only for electrical charged particles, since the accelerated charges are self maintaining locally the accelerating electric force. The neutrinos are CP symmetry breaking particles compensated by time in the CPT symmetry, that is the time coordinate not works as in the electromagnetic interactions, consequently the speed of neutrinos is not limited by the speed of light.

The weak interaction T-asymmetry is in conjunction with the T-asymmetry of the second law of thermodynamics, meaning that locally lowering entropy (on extremely high temperature) causes the

weak interaction, for example the Hydrogen fusion.

Probably because it is a spin creating movement changing linear oscillation to 2 dimensional oscillation by changing d to u quark and creating anti neutrino going back in time relative to the proton and electron created from the neutron, it seems that the anti neutrino fastest then the velocity of the photons created also in this weak interaction?

A quark flavor changing shows that it is a reflection changes movement and the CP- and T-symmetry breaking!!! This flavor changing oscillation could prove that it could be also on higher level such as atoms, molecules, probably big biological significant molecules and responsible on the aging of the life.

Important to mention that the weak interaction is always contains particles and antiparticles, where the neutrinos (antineutrinos) present the opposite side. It means by Feynman's interpretation that these particles present the backward time and probably because this they seem to move faster than the speed of light in the reference frame of the other side.

Finally since the weak interaction is an electric dipole change with ½ spin creating; it is limited by the velocity of the electromagnetic wave, so the neutrino's velocity cannot exceed the velocity of light.

The General Weak Interaction

The Weak Interactions T-asymmetry is in conjunction with the T-asymmetry of the Second Law of Thermodynamics, meaning that locally lowering entropy (on extremely high temperature) causes for example the Hydrogen fusion. The arrow of time by the Second Law of Thermodynamics shows the increasing entropy and decreasing information by the Weak Interaction, changing the temperature dependent diffraction patterns. A good example of this is the neutron decay, creating more particles with less known information about them.

The neutrino oscillation of the Weak Interaction shows that it is a general electric dipole change and it is possible to any other temperature dependent entropy and information changing diffraction pattern of atoms, molecules and even complicated biological living structures. We can generalize the weak interaction on all of the decaying matter constructions, even on the biological too. This gives the limited lifetime for the biological constructions also by the arrow of time. There should be a new research space of the Quantum Information Science the 'general neutrino oscillation' for the greater then subatomic matter structures as an electric dipole change. There is also connection between statistical physics and evolutionary biology, since the arrow of time is working in the biological evolution also.

The Fluctuation Theorem says that there is a probability that entropy will flow in a direction opposite to that dictated by the Second Law of Thermodynamics. In this case the Information is growing that is the matter formulas are emerging from the chaos. So the Weak Interaction has two directions, samples for one direction is the Neutron decay, and Hydrogen fusion is the opposite direction.

Fermions and Bosons

The fermions are the diffraction patterns of the bosons such a way that they are both sides of the same thing.

Van Der Waals force

Named after the Dutch scientist Johannes Diderik van der Waals – who first proposed it in 1873 to explain the behaviour of gases – it is a very weak force that only becomes relevant when atoms and molecules are very close together. Fluctuations in the electronic cloud of an atom mean that it will have an instantaneous dipole moment. This can induce a dipole moment in a nearby atom, the result being an attractive dipole—dipole interaction.

Electromagnetic inertia and mass

Electromagnetic Induction

Since the magnetic induction creates a negative electric field as a result of the changing acceleration, it works as an electromagnetic inertia, causing an electromagnetic mass. [1]

Relativistic change of mass

The increasing mass of the electric charges the result of the increasing inductive electric force acting against the accelerating force. The decreasing mass of the decreasing acceleration is the result of the inductive electric force acting against the decreasing force. This is the relativistic mass

change explanation, especially importantly explaining the mass reduction in case of velocity decrease.

The frequency dependence of mass

Since E = hv and $E = mc^2$, $m = hv/c^2$ that is the m depends only on the v frequency. It means that the mass of the proton and electron are electromagnetic and the result of the electromagnetic induction, caused by the changing acceleration of the spinning and moving charge! It could be that the m_o inertial mass is the result of the spin, since this is the only accelerating motion of the electric charge. Since the accelerating motion has different frequency for the electron in the atom and the proton, they masses are different, also as the wavelengths on both sides of the diffraction pattern, giving equal intensity of radiation.

Electron - Proton mass rate

The Planck distribution law explains the different frequencies of the proton and electron, giving equal intensity to different lambda wavelengths! Also since the particles are diffraction patterns they have some closeness to each other – can be seen as a gravitational force. [2]

There is an asymmetry between the mass of the electric charges, for example proton and electron, can understood by the asymmetrical Planck Distribution Law. This temperature dependent energy distribution is asymmetric around the maximum intensity, where the annihilation of matter and antimatter is a high probability event. The asymmetric sides are creating different frequencies of electromagnetic radiations being in the same intensity level and compensating each other. One of these compensating ratios is the electron – proton mass ratio. The lower energy side has no compensating intensity level, it is the dark energy and the corresponding matter is the dark matter.

Gravity from the point of view of quantum physics

The Gravitational force

The gravitational attractive force is basically a magnetic force.

The same electric charges can attract one another by the magnetic force if they are moving parallel in the same direction. Since the electrically neutral matter is composed of negative and positive charges they need 2 photons to mediate this attractive force, one per charges. The Bing Bang caused parallel moving of the matter gives this magnetic force, experienced as gravitational force.

Since graviton is a tensor field, it has spin = 2, could be 2 photons with spin = 1 together.

You can think about photons as virtual electron – positron pairs, obtaining the necessary virtual mass for gravity.

The mass as seen before a result of the diffraction, for example the proton – electron mass rate Mp=1840 Me. In order to move one of these diffraction maximum (electron or proton) we need to intervene into the diffraction pattern with a force appropriate to the intensity of this diffraction maximum, means its intensity or mass.

The Big Bang caused acceleration created radial currents of the matter, and since the matter is composed of negative and positive charges, these currents are creating magnetic field and attracting forces between the parallel moving electric currents. This is the gravitational force experienced by the matter, and also the mass is result of the electromagnetic forces between the charged particles. The positive and negative charged currents attracts each other or by the magnetic forces or by the much stronger electrostatic forces!?

The gravitational force attracting the matter, causing concentration of the matter in a small space and leaving much space with low matter concentration: dark matter and energy.

There is an asymmetry between the mass of the electric charges, for example proton and electron, can understood by the asymmetrical Planck Distribution Law. This temperature dependent energy distribution is asymmetric around the maximum intensity, where the annihilation of matter and antimatter is a high probability event. The asymmetric sides are creating different frequencies of electromagnetic radiations being in the same intensity level and compensating each other. One of these compensating ratios is the electron – proton mass ratio. The lower energy side has no compensating intensity level, it is the dark energy and the corresponding matter is the dark matter.

The Higgs boson

By March 2013, the particle had been proven to behave, interact and decay in many of the expected ways predicted by the Standard Model, and was also tentatively confirmed to have + parity and zero spin, two fundamental criteria of a Higgs boson, making it also the first known scalar particle to be discovered in nature, although a number of other properties were not fully proven and some partial results do not yet precisely match those expected; in some cases data is also still awaited or being analyzed.

Since the Higgs boson is necessary to the W and Z bosons, the dipole change of the Weak interaction and the change in the magnetic effect caused gravitation must be conducted. The Wien law is also important to explain the Weak interaction, since it describes the T_{max} change and the diffraction patterns change. [2]

Higgs mechanism and Quantum Gravity

The magnetic induction creates a negative electric field, causing an electromagnetic inertia. Probably it is the mysterious Higgs field giving mass to the charged particles? We can think about the photon as an electron-positron pair, they have mass. The neutral particles are built from negative and positive charges, for example the neutron, decaying to proton and electron. The wave – particle duality makes sure that the particles are oscillating and creating magnetic induction as an inertial mass, explaining also the relativistic mass change. Higher frequency creates stronger magnetic induction, smaller frequency results lesser magnetic induction. It seems to me that the magnetic induction is the secret of the Higgs field.

In particle physics, the Higgs mechanism is a kind of mass generation mechanism, a process that gives mass to elementary particles. According to this theory, particles gain mass by interacting with the Higgs field that permeates all space. More precisely, the Higgs mechanism endows gauge bosons in a gauge theory with mass through absorption of Nambu–Goldstone bosons arising in spontaneous symmetry breaking.

The simplest implementation of the mechanism adds an extra Higgs field to the gauge theory. The spontaneous symmetry breaking of the underlying local symmetry triggers conversion of components of this Higgs field to Goldstone bosons which interact with (at least some of) the other fields in the theory, so as to produce mass terms for (at least some of) the gauge bosons. This mechanism may also leave behind elementary scalar (spin-0) particles, known as Higgs bosons.

In the Standard Model, the phrase "Higgs mechanism" refers specifically to the generation of masses for the W^{\pm} , and Z weak gauge bosons through electroweak symmetry breaking. The Large Hadron Collider at CERN announced results consistent with the Higgs particle on July 4, 2012 but stressed that further testing is needed to confirm the Standard Model.

What is the Spin?

So we know already that the new particle has spin zero or spin two and we could tell which one if we could detect the polarizations of the photons produced. Unfortunately this is difficult and neither ATLAS nor CMS are able to measure polarizations. The only direct and sure way to confirm that the particle is indeed a scalar is to plot the angular distribution of the photons in the rest frame of the centre of mass. A spin zero particles like the Higgs carries no directional information away from the original collision so the distribution will be even in all directions. This test will be possible when a much larger number of events have been observed. In the mean time we can settle for less certain indirect indicators.

The Graviton

In physics, the graviton is a hypothetical elementary particle that mediates the force of gravitation in the framework of quantum field theory. If it exists, the graviton is expected to be massless (because the gravitational force appears to have unlimited range) and must be a spin-2 boson. The spin follows from the fact that the source of gravitation is the stress-energy tensor, a second-rank tensor (compared to electromagnetism's spin-1 photon, the source of which is the four-current, a first-rank tensor). Additionally, it can be shown that any massless spin-2 field would give rise to a force indistinguishable from gravitation, because a massless spin-2 field must couple to (interact with) the stress-energy tensor in the same way that the gravitational field does. This result suggests that, if a massless spin-2 particle is discovered, it must be the graviton, so that the only experimental verification needed for the graviton may simply be the discovery of a massless spin-2 particle. [3]

The Secret of Quantum Entanglement

The Secret of Quantum Entanglement that the particles are diffraction patterns of the electromagnetic waves and this way their quantum states every time is the result of the quantum state of the intermediate electromagnetic waves. [2] When one of the entangled particles wave function is collapses by measurement, the intermediate photon also collapses and transforms its

state to the second entangled particle giving it the continuity of this entanglement. Since the accelerated charges are self-maintaining their potential locally causing their acceleration, it seems that they entanglement is a spooky action at a distance.

Conclusions

The accelerated charges self-maintaining potential shows the locality of the relativity, working on the quantum level also.

The Secret of Quantum Entanglement that the particles are diffraction patterns of the electromagnetic waves and this way their quantum states every time is the result of the quantum state of the intermediate electromagnetic waves.

One of the most important conclusions is that the electric charges are moving in an accelerated way and even if their velocity is constant, they have an intrinsic acceleration anyway, the so called spin, since they need at least an intrinsic acceleration to make possible they movement . The bridge between the classical and quantum theory is based on this intrinsic acceleration of the spin, explaining also the Heisenberg Uncertainty Principle. The particle – wave duality of the electric charges and the photon makes certain that they are both sides of the same thing. Basing the gravitational force on the accelerating Universe caused magnetic force and the Planck Distribution Law of the electromagnetic waves caused diffraction gives us the basis to build a Unified Theory of the physical interactions.

References

- [1] The Magnetic field of the Electric current and the Magnetic induction http://academia.edu/3833335/The Magnetic field of the Electric current
- [2] 3 Dimensional String Theory http://academia.edu/3834454/3 Dimensional String Theory
- [3] Graviton Production By Two Photon and Electron-Photon Processes In Kaluza-Klein Theories
 With Large Extra Dimensions http://arxiv.org/abs/hep-ph/9909392 [4] Quantum Entanglement
 http://en.wikipedia.org/wiki/Quantum entanglement
- [5] Space-based experiment could test gravity's effects on quantum entanglement http://phys.org/news/2014-05-space-based-gravity-effects-quantum-entanglement.html [6] An idea for allowing the human eye to observe an instance of entanglement http://phys.org/news/2016-02-idea-human-eye-instance-entanglement.html [7] Physicists discover easy way to measure entanglement—on a sphere http://phys.org/news/2016-02-physicists-easy-entanglementon-sphere.html

- [8] Researchers demonstrate 'quantum surrealism' http://phys.org/news/2016-02-quantum-surrealism.html
- [9] Moving electrons around loops with light: A quantum device based on geometry http://phys.org/news/2016-02-electrons-loops-quantum-device-based.html
- [10] Quantum experiments designed by machines http://phys.org/news/2016-02-quantum-machines.html
- [11] Physicists are putting themselves out of a job, using artificial intelligence to run a complex experiment http://phys.org/news/2016-05-physicists-job-artificial-intelligence-complex.html
- [12] Artificial intelligence helps in the discovery of new materials http://phys.org/news/2016-09-artificial-intelligence-discovery-materials.html
- [13] Using machine learning to understand materials https://techxplore.com/news/2016-09-machine-materials.html
- [14] Active machine learning for the discovery and crystallization of gigantic polyoxometalate molecules https://phys.org/news/2017-08-machine-discovery-crystallization-gigantic-polyoxometalate.html
- [15] A Machine Learning Systems That Called Neural Networks Perform Tasks by Analyzing Huge Volumes of Data

http://trendintech.com/2017/09/14/a-machine-learning-systems-that-called-neural-networksperform-tasks-by-analyzing-huge-volumes-of-data/

- [16] Rise of the quantum thinking machines https://phys.org/news/2017-09-quantum-machines.html
- [17] Teaching computers to guide science: Machine learning method sees forests and trees https://phys.org/news/2018-03-science-machine-method-forests-trees.html
- [18] A model-free deep reinforcement learning approach to tackle neural control problems https://techxplore.com/news/2018-07-model-free-deep-approach-tackle-neural.html
- [19] A new machine learning strategy that could enhance computer vision https://techxplore.com/news/2018-07-machine-strategy-vision.html

[20] Big Data Analytics to automatically detect events in smart cities

https://techxplore.com/news/2018-08-big-analytics-automatically-events-smart.html

[21] Artificial intelligence may put private data at risk

https://techxplore.com/news/2018-08-artificial-intelligence-private.html

[22] Evaluating creativity in computational co-creative systems

https://techxplore.com/news/2018-08-creativity-co-creative.html